

Adobe Director[®]: Level 2



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In this course, you will use Adobe Director as a tool for creating multimedia presentations. You will create a banner ad for a Web page and an interactive presentation for distribution on a CD-ROM or DVD-ROM.

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I. Course Specification

Duration 18 hours

Pricing: 490 L.E.

II. Target Student

Anyone who wants to learn to create multimedia presentations for the Web or for distribution on a CD-ROM, but who has little to know experience doing so, is an ideal candidate to take this course.

III. Prerequisites

Director: Level 2 was designed for the student who has little or no experience using Director. The student will learn the basic skills that are necessary to begin using Director effectively.

Before taking this course, students should have a basic understanding of a computer's operating system. For example, they should know how to launch an application, create and save files, and copy files from CDs and other media.

IV. Delivery Method

Instructor-led, group-paced, classroom-delivery learning model with structured hands-on activities.

V. Benefits

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Students will use Director to create interactive movies and animations, be introduced to the basics of Lingo (Director's scripting language), and prepare their movies for distribution on CD-ROM or over the Web.

VI. What's Next

Students wishing to further enhance their Director MX skill set can continue on to the next course in this series, Director: Level 2.

VII. Hardware / Software Requirements

You will need:

- At least 128 MB of RAM.
- At least 100 MB of free hard disk space.
- An Intel Pentium II or faster processor.
- Microsoft Windows 98 SE, Windows 2000, or Windows XP.
- A 1024 x 768, 16-bit (thousands of colors) color display or better.
- A CD-ROM drive.
- Adobe Director MX.
- The latest version of Apple QuickTime.
- The latest version of the Shockwave plug-in for Web browsers.
- (Recommended) The latest version of Microsoft DirectX or OpenGL and a 3D accelerator.
- The latest version of a Web browser of your choice (such as Microsoft Internet Explorer or Netscape Navigator).
- A functioning Internet connection.
- Speakers or headphones to listen to sounds.

VIII. Performance-based Objectives

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- Navigate in the Director environment and identify the elements of the interface.
- Create a Director movie by importing text and graphics, arranging sprites, and setting the playback duration and sequence.
- Create interactive movies by storyboarding, setting movie properties, creating custom Casts, and working with raster and vector images.
- Control the playback of movies by applying behaviors and Lingo scripts, and synchronize a movie with a soundtrack.
- Create animation with tweening, multiple images, and film loops.
- Create media-rich presentations as standalone applications for distribution on interactive CD-ROMs, and create animated Shockwave files for viewing on the Internet.

IX. Course Contents

Lesson 4: Controlling Playback

Topic 4A: Tempo

Topic 4B: Transitions

Topic 4C: Markers

Topic 4D: Scripts, Behaviors, and the Behavior Library

Topic 4E: Looping and Synchronizing Music

Lesson 5: Animating Sprites

Topic 5A: Flash Animations

Topic 5B: Video Cast Members

Topic 5C: Tweening

Topic 5D: Multiple Cast Members in One Sprite

Lesson 6: Distributing Movies

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Topic 6A: Create Shockwave Movies

Topic 6B: Creating Projectors

Topic 6C: Embedding Fonts for Distribution with a Movie